





SPECIFICATIONS

Panel Size	31.5" (80 cm)
Panel Resolution	1920 x 1080 (FHD)
Refresh Rate	165Hz
Response time	1ms (MPRT)
Panel Type	VA
Brightness (nits)	300
Viewing Angle	178° (H) / 178° (V)
Aspect Ratio	16:9
Curvature	1000R
Contrast Ratio	3000:1
Active Display Area (mm)	698.4 (H) x 392.85 (V)
Pixel Pitch (H x V)	0.36375 (H) x 0.36375 (V)
Surface Treatment	<u>Anti-glare</u>
Display Colors	1.07B
DCI-P3 / sRGB	92.6% / 116.8%
Video ports	1x Display Port (1.2a) 2x HDMI Port (2.0b) 1x USB Type-C Port (DP Alternate Mode)
USB ports	2x USB 2.0 Type A 1x USB 2.0 Type B
Audio	1x Earphone out
Kensington Lock	Yes
VESA Mounting	100 x 100 mm
Power Type	Power Cable
Power Input	100~240V, 50~60Hz
DYNAMIC REFRESH RATE TECHNOLOGY	FreeSync Premium
DCR	100000000:1
HDR Support	HDR Ready
Signal Frequency	30~200 KHz(H) / 48~165 Hz(V)
Adjustment (Tilt)	-5° ~ 20°
Adjustment (Swivel)	-30° ~ 30°
Adjustment (Pivot)	NA
Adjustment (Height)	0 ~ 100mm
Dimension (W x H x D)	701.4 x 473.4 x 317.7
Carton Dimension (W X H X D)	882 x 550 x 233
Weight (NW / GW)	8.7kg / 11.8kg

FEATURES



Curved Gaming™

View more of your game. MSI Curved Gaming[™] monitors are perfect for gamers to play their games.



1000R - The Perfect Curve

IDDDR Enjoy the most immersive gameplay with 1000R curvature rate.



165Hz High Refresh Rate

Experience smooth gaming with a blazing fast 165Hz refresh rate, that gives you the upperhand in fast moving games



1ms Fast Response Time

Eliminate screen tearing and choppy frame rates with 1ms response time.



See every detail clearly in the dark, helping you find and attack enemies before they notice.



Wide Color Gamut

Frameless Design	Yes
Note	*sRGB and DCI-P3 follow CIE1976 standrard

CONNECTIONS



- 1. Headset Hanger
- 2. Macro Key
- 3. 5-way joystick navigator
- 4. Power Button
- 5. Power Jack
- 6. 1x Display Port (1.2a)
- 7. 1x HDMI w/ CEC (2.0b)
- 8. 1x HDMI (2.0b)
- 9. 1x USB Type-C Port (DP Alternate Mode)
- 10. 1xEarphone out
- 11. 2x USB 2.0 Type A
- 12. 1x USB 2.0 Type B Upstream
- Port
- 13. Kensington Lock